Poverty in HD: What Does High-Resolution Satellite Imagery Reveal About Poverty?

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Motivation

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- 1. Poverty data on the poverty rates of local areas are in scarce supply
- 2. Even when countries collect poverty data, they often can't collect it in areas where it's needed most





Number of Poverty Data Points, 2002 - 2011

Number of HIES/LSMS/LSS Surveys (2002-2011)



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Motivation

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One Overlooked Piece of Data: Very High Resolution Satellite Imagery





Examine potential of features derived from very high resolution satellite imagery (VHRSI) to:

- 1. Estimate poverty at local areas using only VHRSI features as explanatory variables
- 2. Extrapolate poverty estimates into areas not covered by surveys

Results Preview

- Features from VHRSI explain 40-70% of variation in small area poverty.
- Extrapolations are less precise, but we can generate fairly accurate rank order



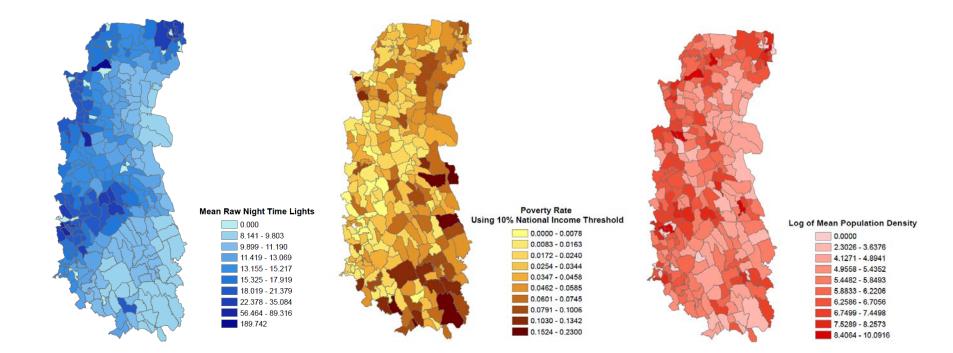
Related Literature on Remotely Sensing Human Welfare

- Night Time Lights Henderson, Storeygard, and Weil (2012)
- **Transfer Learning -** Xie, Jean, Burke, Lobell, and Ermon (2016)
- Bayesian Geostatistical Modeling Tatem, Gething, Pezzulo, Weiss, Bhatt (2014)
- Google Street View Imagery to Predict Housing Prices - Glaeser, Kominers, Luca, Naik (2015)

Our project: First to use very high resolution imagery, use census based poverty estimates, and to measure through classification of correlates of poverty.



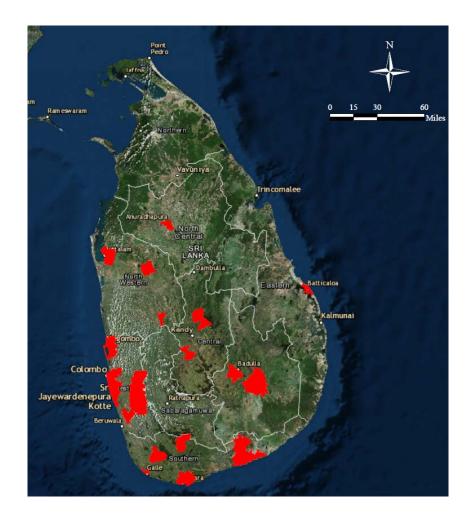
Why Not Just Use Night Lights?





Raw Imagery Description

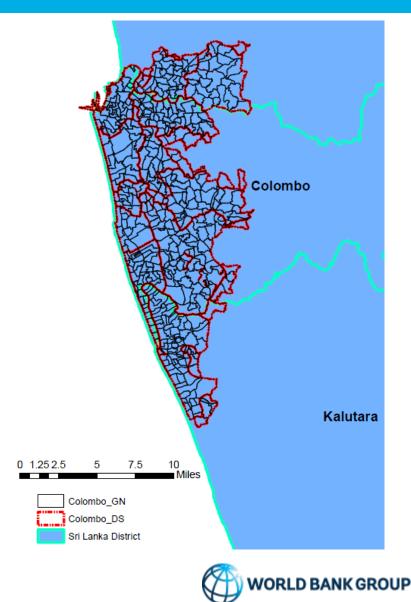
- High resolution (< 0.5 m pixel)
- 3,500 sq. km in Sri Lanka
- Covering 1,250 of the 13,000 Gram Niladhari (GN) Divisions
- Match to poverty data imputed into the 2011 Census





Unit of Analysis

- Unit of Analysis: GN Division
- Average Size
 - ~ 10,000 persons
 - ~ 2.15 sq. km.
 - ~ 1/60th size US Census Tract
 - ~ 2.5 times the size of Census Block

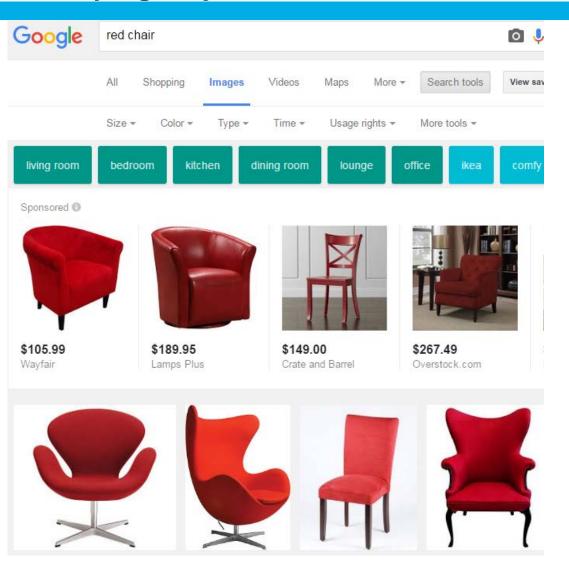


What "features" Do We Derive From Satellite Imagery?

- Machine vision algorithms extract meaning from raw images
- Two types:
 - Identify Objects
 - Identify Texture & Spectral Characteristics



Example Identifying Objects





Features Extracted from High Resolution Imagery

Object Identified Features

- Number of Buildings
- Number of Cars
- Fraction Roads Paved
- Shadow Pixels (Building Height)
- Crop Type/Extent
- Roof Type

Texture and Spectral Features

- Vegetation Index (NDVI)
- PanTex (settlement density)
- HoG
- Local Binary Pattern Moments
- Line Support Region
- Gabor Filter
- Fourier Transform
- SURF

Technical Partners

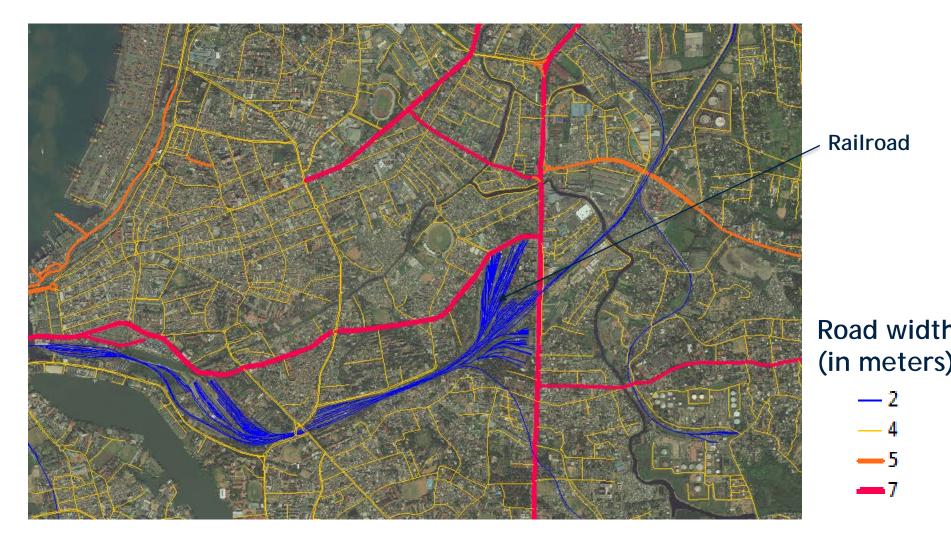








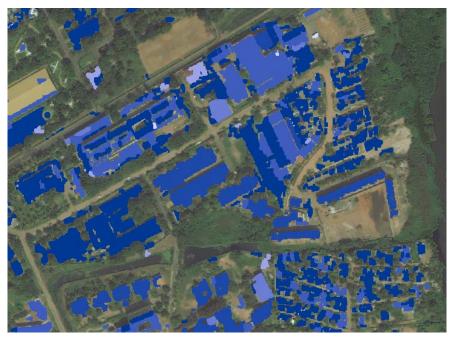
Example Identified Object: Road Width





Example Identified Object: Roof Type





- Aluminum White/Light Grey
- Asbestos Light Brown
- Clay Tiles Dark Brown

Grey

- Painted Aluminum Blue
- Painted Aluminum Green



Example Identified Object: Cars

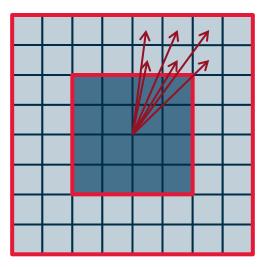




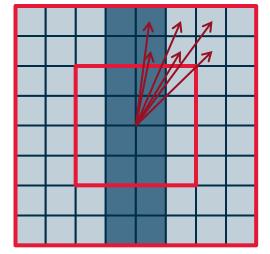
Example Texture/Spectral: PanTex

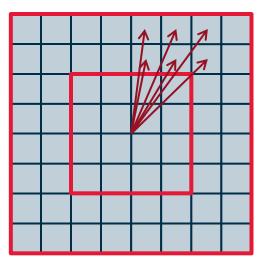
PanTex (Pesaresi et al. 2008)

- Detects minimum contrast in every direction
- Measures density of settlements and built-up area



Building: PanTex returns a high contrast value





Road: PanTex returns a low contrast value

Flat Surface: PanTex low contrast value



Example Texture/Spectral: PanTex

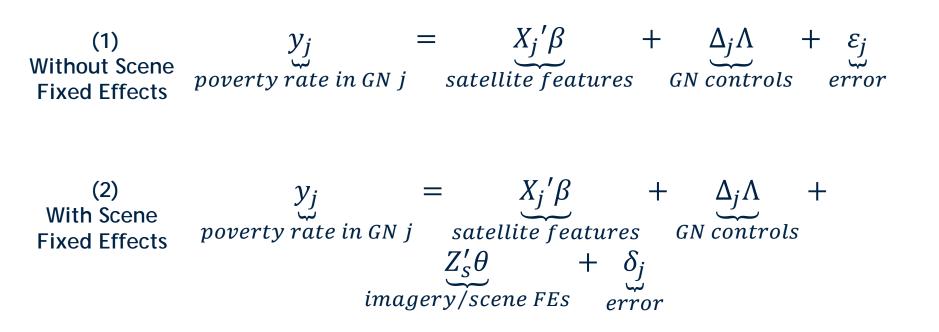
Raw Imagery



PanTex

Wanathamulla neighborhood







| Variable | 10% Poverty Rate | | 40% Poverty Rate | |
|-------------------------------------------------------|------------------|---------|------------------|---------|
| variable | b | t | b | t |
| urban | -0.0020 | [-0.19] | -0.050 | [-1.25] |
| log GN Area | 0.010* | [2.22] | 0.029* | [2.02] |
| % of roads that are paved | -0.00033*** | [-3.87] | -0.0013*** | [-4.30] |
| % of GN area that is road | 1.08 | [1.03] | 3.06 | [0.98] |
| % of roads that are railroad | 0.00015 | [0.38] | -0.00022 | [-0.18] |
| % of valid GN area that is built up | -0.0029* | [-2.24] | -0.011* | [-2.33] |
| % shadow pixels covering valid area (building height) | 0.0024 | [1.53] | 0.012** | [2.78] |
| Fraction of total roofs that are clay | 0.00021 | [0.92] | 0.00073 | [1.04] |
| Fraction of total roofs that are aluminum | 0.00074 | [1.92] | 0.0024* | [2.02] |
| Fraction of total roofs are asbestos | -0.00036 | [-1.03] | -0.0015 | [-1.56] |
| log number of roofs count | -0.012** | [-3.12] | -0.045*** | [-3.89] |
| Total cars divided by total road length | -0.39 | [-1.84] | -1.13 | [-1.66] |
| Total cars divided by total GN Area | 41.2 | [0.91] | 101.5 | [0.66] |
| log number of cars | 0.0018 | [0.47] | 0.0044 | [0.43] |
| % of GN area that is agriculture | -0.062 | [-1.18] | -0.064 | [-0.30] |
| % of GN agriculture that is paddy | 0.00050* | [2.16] | 0.00032 | [0.22] |
| % of GN agriculture that is plantation | 0.00055* | [2.58] | 0.00056 | [0.39] |
| % of Total GN area that is paddy | 0.000073 | [0.12] | -0.00096 | [-0.39] |
| % of Total GN area that is plantation | 0.00042 | [0.98] | 0.0011 | [0.62] |
| Constant | -0.021 | [-0.19] | 0.23 | [0.53] |
| Observations | 1244 | | 1244 | |
| R Squared | 0.39 | | 0.59 | |

OLS Results, National Models (Object Features)

Dependent variable is log of GN Poverty Rate Defined at X% of national consumption



OLS Results, National Models (con't, Texture Features)

| Variable | 10% Poverty Rate | | 40% Poverty Rate | |
|------------------------------------------|------------------|---------|------------------|---------|
| variable | b | t | b | t |
| | | | | |
| NDVI | 0.062* | [2.01] | 0.22** | [2.80] |
| Pantex (human settlements) mean contrast | 0.022 | [1.78] | 0.065* | [2.25] |
| Histogram of oriented gradients (HOG) | -0.000016* | [-2.12] | -0.000057** | [-3.39] |
| Local Binary Pattern (moments) skewness | -0.00032 | [-0.72] | -0.00061 | [-0.47] |
| Line support region mean - scale 8 | -0.33 | [-1.27] | -0.23 | [-0.31] |
| Gabor filter mean - scale 64 | 0.070 | [1.60] | 0.19 | [1.76] |
| Fourier transform std. dev scale 32 | 0.0034 | [1.60] | 0.0083 | [1.24] |
| Surf - scale 16 | -0.00013 | [-1.44] | -0.00036 | [-1.13] |
| Constant | -0.021 | [-0.19] | 0.23 | [0.53] |
| Obs | 1244 | | 1244 | |
| R Squared | 0.39 | | 0.59 | |

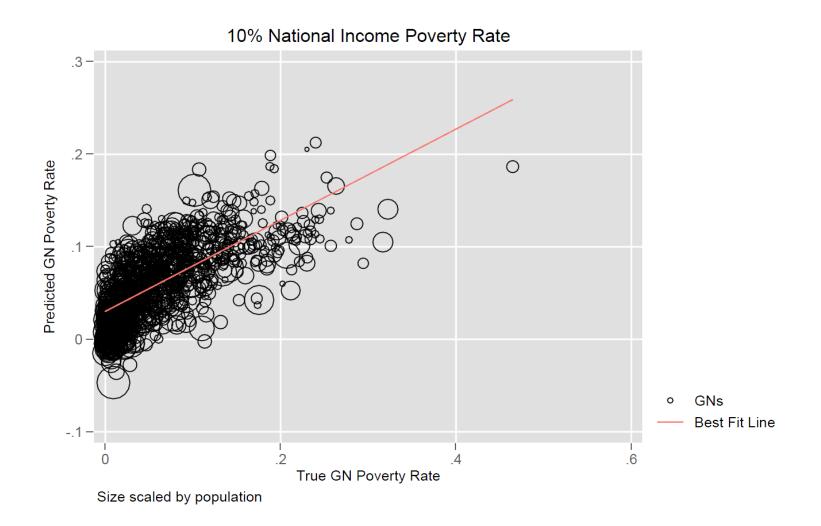
Dependent variable is log of GN Poverty Rate Defined at X% of national consumption



- Robust Object ID'd predictors: develop area, number of buildings, roof type, fraction roads paved
- Robust Texture/Spectral predictors: NDVI (vegetation index), PanTex (building density), HoG (gradients/straightness) of buildings
- Separate urban and rural models show different spatial patterns of poverty in urban and rural areas
 - In urban areas: NDVI negatively correlated with poverty
 - In rural areas: NDVI positively correlated

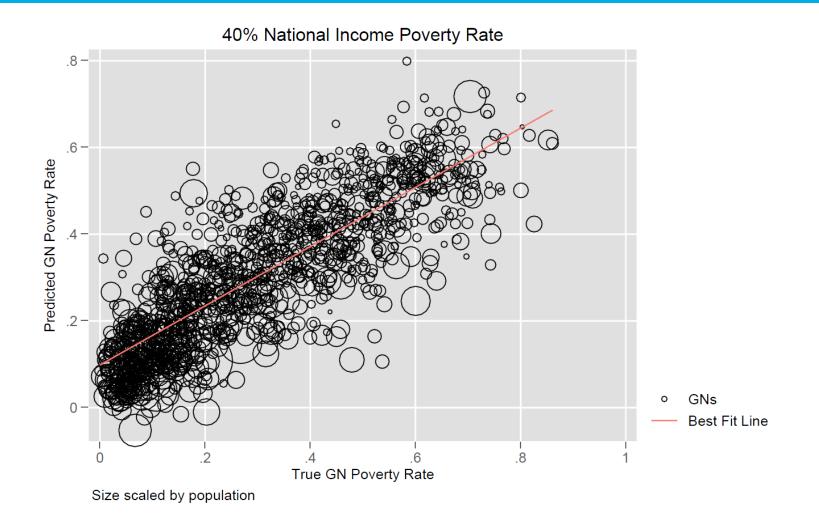


Predicted Versus True Plots – 10% National Income





Predicted Versus True Plots – 40% National Income





Shapley Decomposition of Share of Variance Explained

| | Avg. Consumption in | 10% poverty | 20% poverty | 30% poverty | 40% poverty | |
|----------------------|------------------------|----------------|----------------|----------------|----------------|--|
| | GN | rate | rate | rate | rate | |
| Urban | 8.6 | 2.5 | 3.6 | 4.6 | 5.8 | |
| Log of GN Area | 6.7 | 7.9 | 7.7 | 7.5 | 7.3 | |
| Road variables | 11.7 | 12.1 | 12.2 | 11.8 | 11.5 | |
| Building density | | | | | | |
| variables | 36.4 | 37.8 | 36.9 | 36.4 | 36.1 | |
| Of which: Built-up | | | | | | |
| area | 18.6 | 12.8 | 11.7 | 12.4 | 13.3 | |
| Log Number of roofs | 8.8 | 9.4 | 10.8 | 10.4 | 10.0 | |
| Shadow (building | | | | | | |
| index) | 5.2 | 3.8 | 4.0 | 4.3 | 4.6 | |
| NDVI | 3.8 | 11.8 | 10.4 | 9.3 | 8.3 | |
| Roofs | 9.3 | 7.6 | 7.5 | 7.5 | 7.8 | |
| Cars | 5.2 | 4.5 | 4.4 | 4.3 | 4.2 | |
| Agricultural land | | | | | | |
| variables | 4.9 | 6.3 | 7.3 | 7.5 | 7.3 | |
| Texture variables | 17.3 | 21.4 | 20.4 | 20.5 | 20.0 | |
| Total r ² | 0.64 | 0.39 | 0.50 | 0.55 | 0.59 | |

Costs

- \$90,000 Total Project Costs (Big Data Innovation Challenge Grant, DEC SRP)
 - \$20,000 Imagery
 - \$20,000 Imagery Processing (orthorecification)
 - \$50,000 Processing and Deriving features
- However, business model moving towards imagery rental
 - Can analyze & extract features without paying imagery costs
 - This will scale



Conclusions

- We can explain 40-60 percent of the variation in poverty using only variables derived from high resolution satellite imagery
 - Lasso does a bit better, explaining 40-70 percent
 - Support Vector Machine (SVM) models even better
- Building density, built up area strongest predictors.
 - Vegetation index, roof type, shadow pixels (building height), and texture variables also strong predictors
- Extrapolating to out of sample areas less accurate but preserve rank



Implications

- May be possible for high res satellite indicators to substitute for census data in estimating poverty maps
- Understand better the tradeoffs of using more frequent higher variance poverty maps versus outdated but more accurate poverty maps for targeting
- Would this help adjust for non-response in surveys?

Next Steps

- Which features forecast changes in welfare?
- Cost/performance tradeoff of different features

